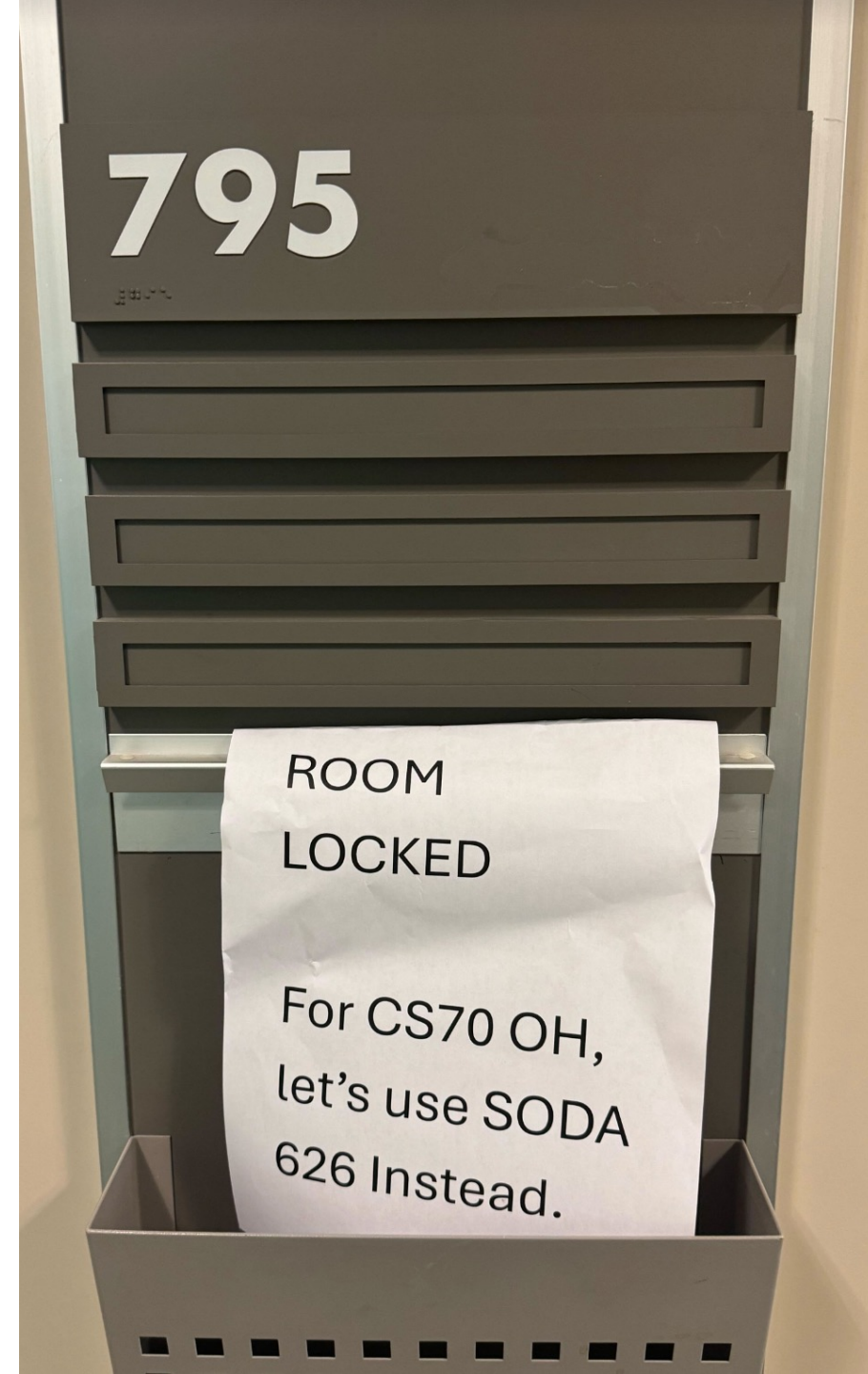


# Announcements

- Load Balancing
  - Rohit's session (MTuWTh 4-5pm) has ~40 students.
- Charlotte's (MTuWTh 11am-12pm) and Lance's sessions (MTuWTh 11am-12pm) have ~10 students.  
Anand's session (MTuWTh 10am-11am) has ~15 students.  
Jonny's session (MTuWTh 6pm-7pm) has ~25 students.  
Carolyn's session (MTuWTh 5pm-6pm) has ~30 students.
- So if you can make it to the other sessions, it's really helpful if you go to those instead.

# Announcements

- Instructor OH
  - Again today 4-5pm at SODA 626
  - Why is it 626? I thought you said 795 last time?



# Diagonalization

- Real numbers  $\mathbb{R}$  can be defined as **countably long** decimals.
  - E.g. 0.0023242321....., 131.42345324....., 3.1415926.....
  - **Caveat:** 1 = 0.999999.....  
3.3 = 3.29999.....
- Is  $\mathbb{R}$  **countable**?

# Diagonalization

- Is  $\mathbb{R}$  countable?
  - NO!

- Proof.

Assume  $\mathbb{R}$  is countable, then  $\mathbb{R}$  is enumerable.

Take any enumeration,

0.32123435.....

0.34255235.....

0.12342551.....

0.59285225.....

.....

# Diagonalization

- Is  $\mathbb{R}$  countable?
  - NO! (Equivalent to proving  $[0,1)$  is uncountable. )

- Proof.

Assume  $[0,1)$  is countable, then  $[0,1)$  is enumerable.

Take any enumeration,

0.32123435.....

0.36255235.....

0.12642551.....

0.59285225.....

.....

0.6776.....

We construct a real number not in the list:

If the  $i$ -th row's  $i$ -th digit is 6, we put 7 in the  $i$ -th digit of our number.

Otherwise we put 6.

# Diagonalization

- Is  $\mathbb{R}$  countable?
  - NO! (Equivalent to proving  $[0,1)$  is uncountable. )

- Proof.

Assume  $[0,1)$  is countable, then  $[0,1)$  is enumerable.

Take any enumeration,

0.32123435.....

0.36255235.....

0.12642551.....

0.59285225.....

.....

0.6776.....

Why is not in the list? Proof by contradiction.

Why 6 and 7?

# Wait a minute...

- We have seen
  - The set of **all strings** are **countable**.
    - This includes every English sentence.
  - The set of **all real numbers** are **uncountable**.
    - => **Most of the real numbers cannot be described / named / said!**
  - A philosophical question: Do they really **exist**?
    - If a tree falls in a forest....

# Recall Induction.

In an induction proof.....



Why does induction work for natural numbers but not real numbers?



# How about... disjoint Intervals?

- Suppose  $S$  is a set of **disjoint intervals**.

(e.g.  $S = \{(1,2), (e, \pi), (4, \sqrt{29}) \dots\}$ )



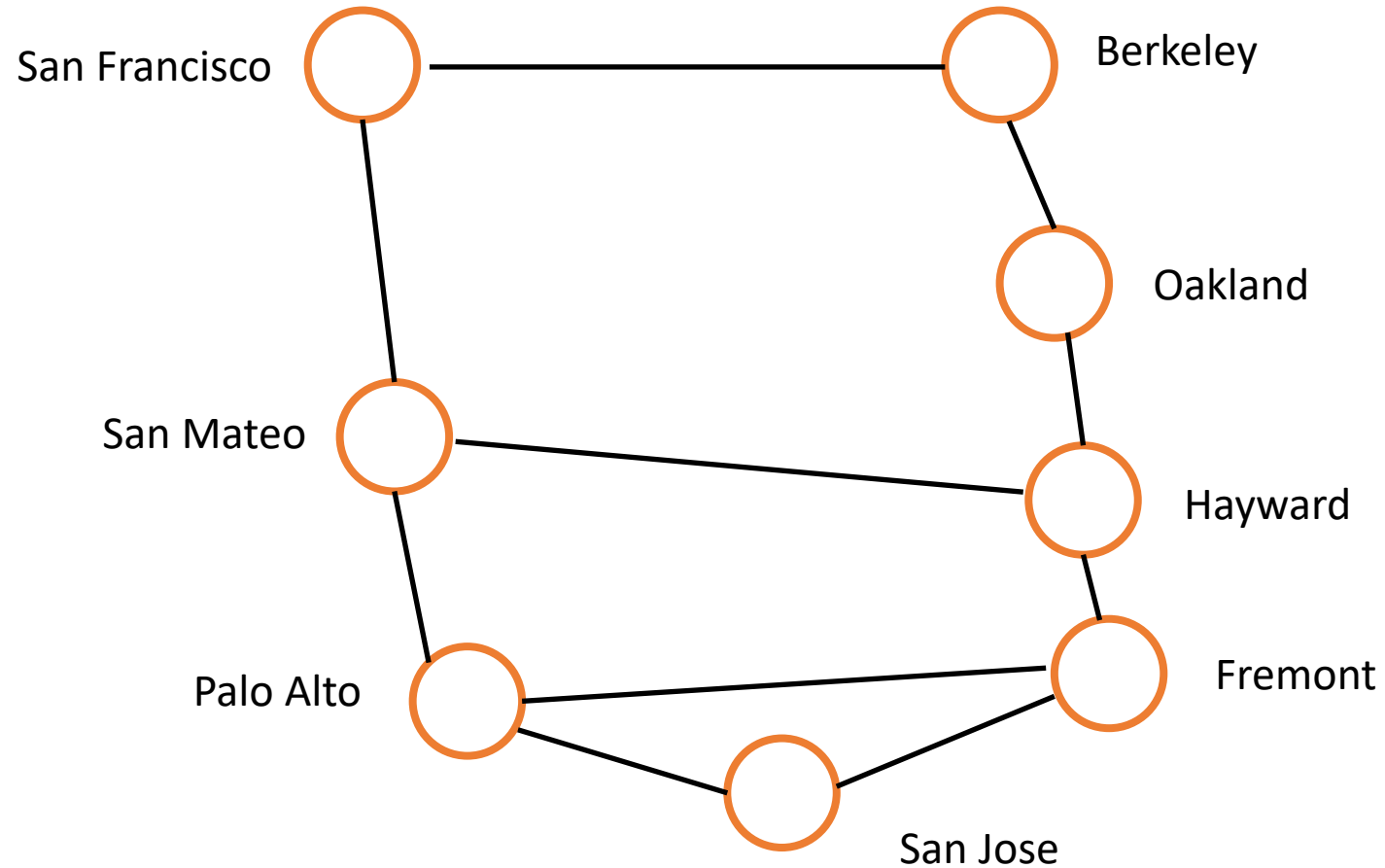
$S$  is **countable**!

Each interval contains at least one **rational number**.


We can construct **injection**  $f: S \rightarrow \mathbb{Q}$ .

Mapping intervals to that rational number. So  $|S| \leq |\mathbb{Q}|$ .

# Lecture 6 & 7: Graphs I & II



# Our Plan

- Basic Notions. 
  - Graphs
  - Path / walks / cycles.
- Eulerian Tours
  - Existence
  - Algorithm
- Planar graphs
  - Euler's Formula
  - Five coloring theorem
- Different kinds of graphs
  - Complete Graph / Trees / Hypercube
  - Induction on graphs (Bottom-up vs Top-down)

# Modeling the real world

- Mathematics is all about **abstraction**.
- We extract the **essential structure** that we care about out, and study them.
- Example: Topology



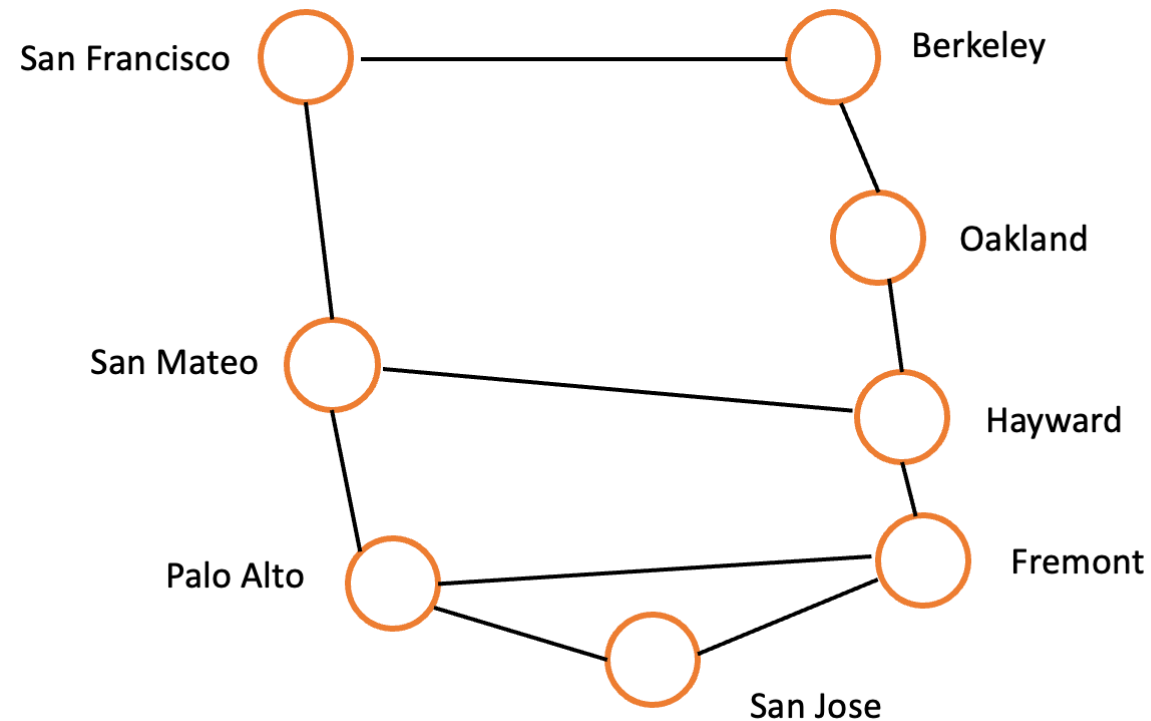
# Modeling the real world

- Let us say we have a map of bay area.
- I just want to know **how to get from A to B**. What is the **essential structure**?



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- I just want to know **how to get from A to B**. What is the **essential structure**?

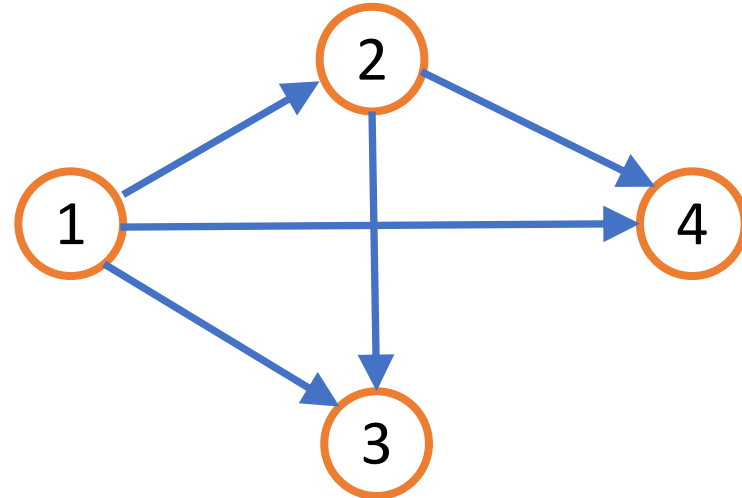


# Basic Notions

## Definition

A **directed** graph  $G = (V, E)$  consists of vertices  $V$  and edges  $E \subseteq V \times V$ .

For example,  $V = \{1, 2, 3, 4\}$ ,  $E = \{(1, 2), (2, 3), (1, 3), (2, 4), (1, 4)\}$

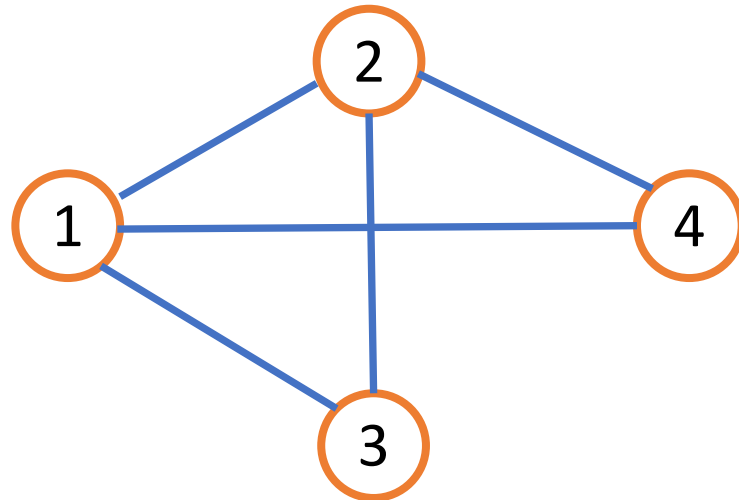


# Basic Notions

## Definition

An **undirected** graph  $G = (V, E)$  consists of vertices  $V$  and edges  $E$  which is set of **unordered sets** of two vertices.

For example,  $V = \{1,2,3,4\}$ ,  $E = \{\{1,2\}, \{2,3\}, \{1,3\}, \{2,4\}, \{1,4\}\}$





# Path / Walk / Cycle / Tour

## Definition

A **path** is a sequence of connected edges

$$\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}.$$

with **distinct** vertices  $v_1, v_2, \dots, v_k$ .

We say this path is from  $v_1$  to  $v_k$ :  $v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_k$ .

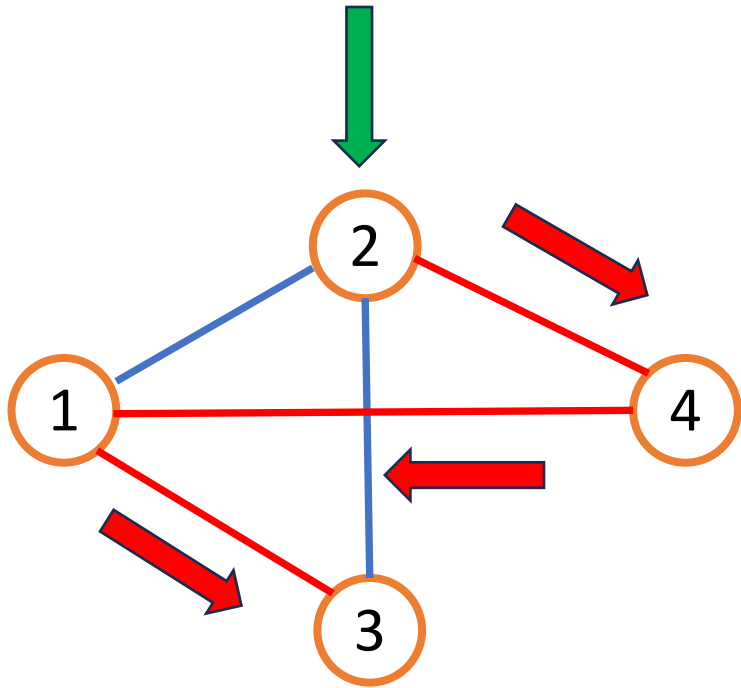
## Definition

A **walk** is a sequence of connected edges

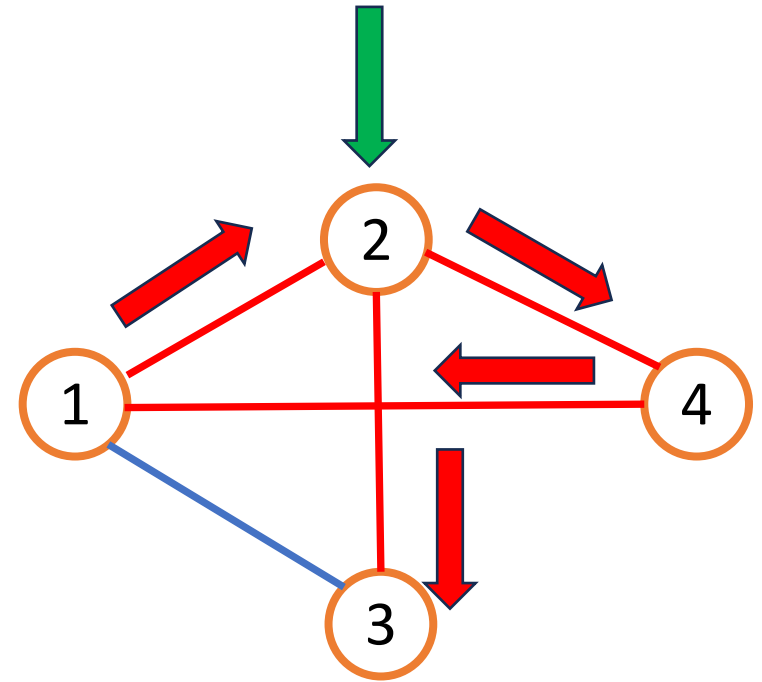
$$\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}.$$

with **possibly repeating** vertices  $v_1, v_2, \dots, v_k$ .

# Path / Walk / Cycle / Tour



path



walk

# Path / Walk / Cycle / Tour

## Definition

A **cycle** is a sequence of connected edges

$$\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}.$$

with **distinct** vertices  $v_1, v_2, \dots, v_{k-1}$ , and  $v_k = v_1$ .

## Definition

A **tour** is a sequence of connected edges

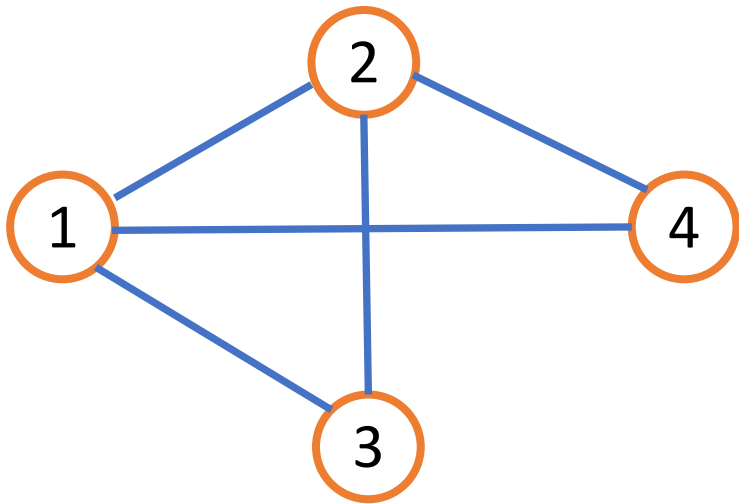
$$\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}.$$

with **possibly repeating** vertices  $v_1, v_2, \dots, v_{k-1}$ , and  $v_k = v_1$ .

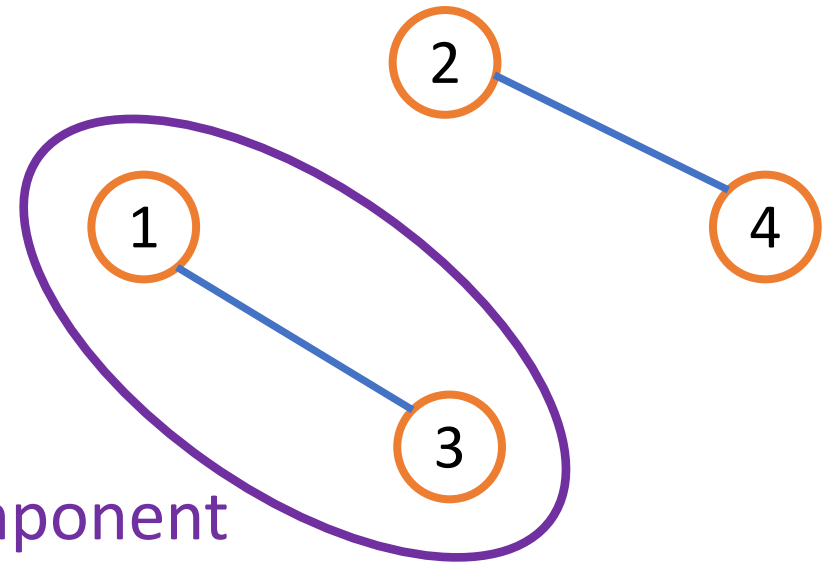
# Connectivity

## Definition

We say an **undirected** graph  $G$  is **connected**, if there exists a **path** between any two vertices (connecting them).



connected



Connected Component

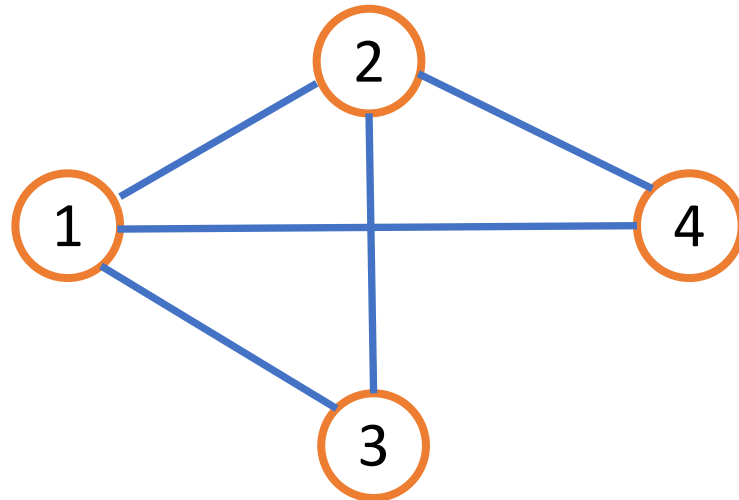
disconnected

# Degree

## Definition

In **undirected** graph, the **degree** of a vertex is the number of edges connects to it.

For example, here  $\text{deg}(2) = 3$ ,  $\text{deg}(4) = 2$ .

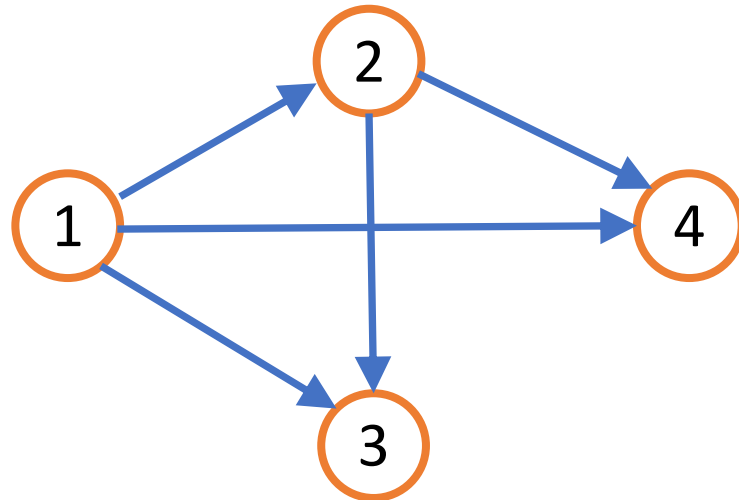


# Degree

## Definition

In **directed** graph, the **in-degree** of a vertex is the number of edges **entering** it. The **out-degree** of a vertex is the number of edges **leaving** it.

For example, here  $\text{in-deg}(2) = 1$ ,  $\text{out-deg}(2) = 2$ .



# Degree & Sum of degree

Lemma (Handshaking Lemma)

In **undirected** graph,

$$\sum_{v \in V} \deg(v) = 2|E|.$$

# Induction on graphs

## Lemma (Handshaking Lemma)

For all **undirected** graph,

$$\sum_{v \in V} \deg(v) = 2|E|.$$

## Proof (By induction)

**Base Case:** When  $|E|=0$ , there is no edge. This is true.

**Induction Hypothesis:** Suppose this is true for all graphs with  $\leq e-1$  edges.

**Inductive Step:** We want to prove it for graphs with  $e$  edges.

We **remove one edge** from the graph. The degree at both end points -1.

.....



# Build-up error

Note in the **induction**, we start with a graph with  $e$  edges and **remove 1 edge** from it.

What if we start with a graph with  $e - 1$  edges and **add 1 edge to it**?

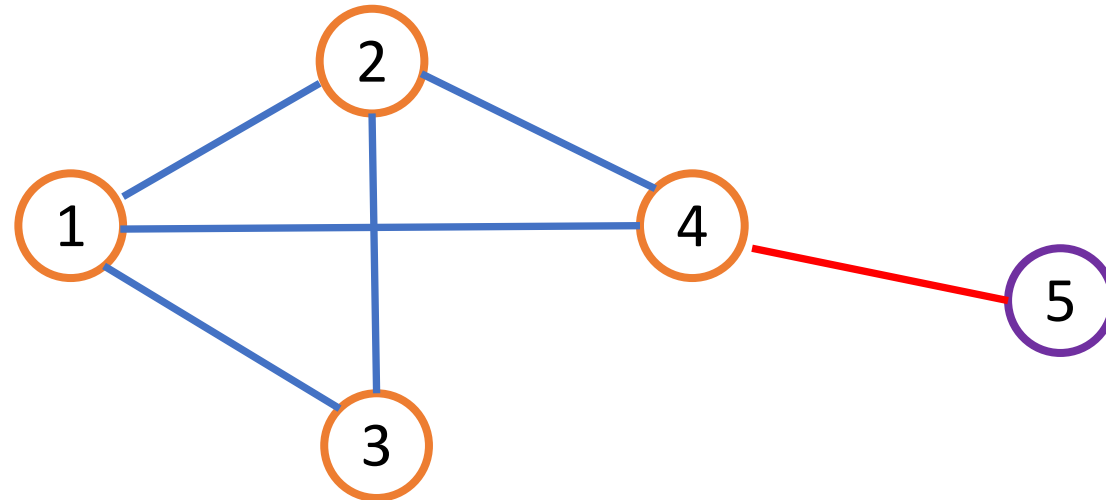
# Build-up error

**Base Case:** When  $|E|=0$ , there is no edge. This is true.

**Induction Hypothesis:** Suppose this is true for all graphs with  $\leq e-1$  edges.

**Inductive Step:** We want to prove it for graphs with  $e$  edges.

We take a graph with  $e-1$  edges and **add a new edge** between that graph and a **new vertex**.  
Sum of degree  $+2$ , #edge  $+1$ . Thus equality still hold.



Is this a valid proof?

# Recall Induction.

In an induction proof.....

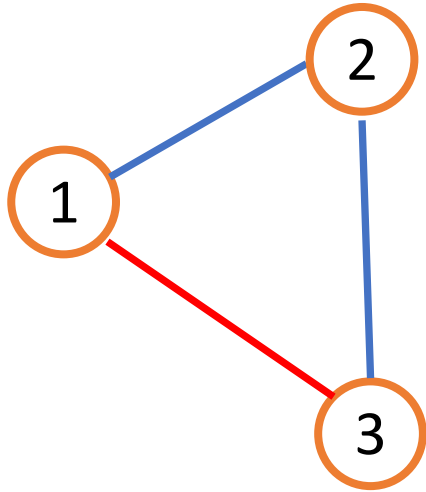


Why does induction work for natural numbers but not real numbers?

Because we can **reach** all natural number!

# Build-up Error

- If you always **add a new edge** between current graph and a **new vertex**.



You can't even reach this cycle.

# Example: Friend Chain at a Conference

## Problem.

**You** and **John** are both attending a conference, but you **don't know each other**. Even worse, both **you** and **john** **each only have one friend in that conference**. All other people in the conference have **even number of friends** in the conference (including zero).

Prove that there must be a **friend chain**, **you** – person1 – person2 –  $\dots$  – person k – **John**, connecting you and john. **Each adjacent two people on the chain are friends**.



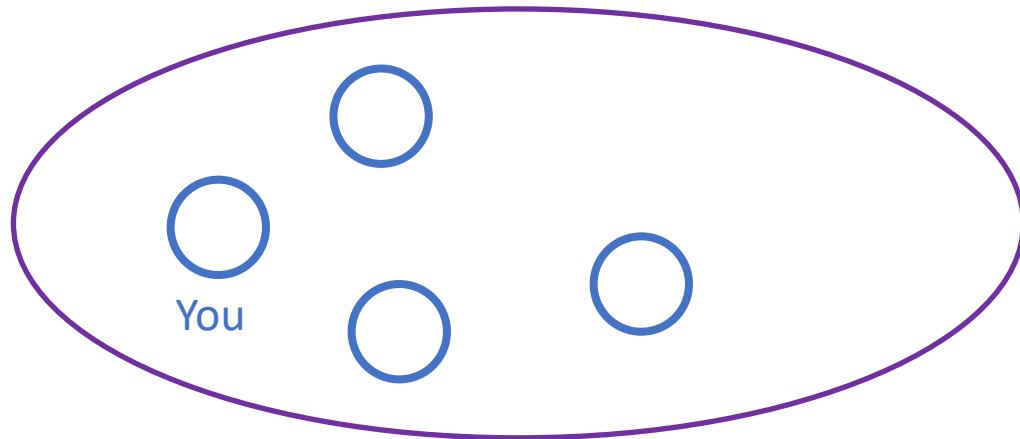
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Prove that there must be a **friend chain**, **you** – person1 – person2 – ... – person k – **John**, connecting you and john. **Each adjacent two people on the chain are friends**.

The connected component containing **you**

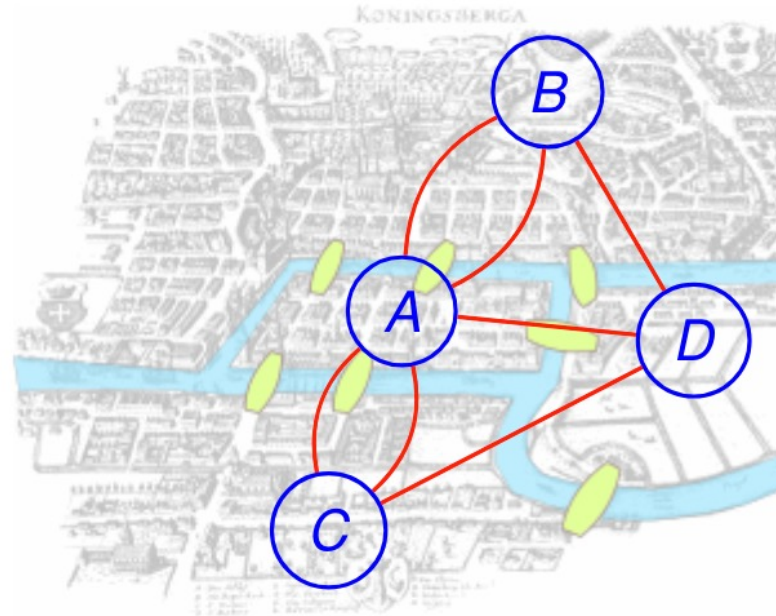
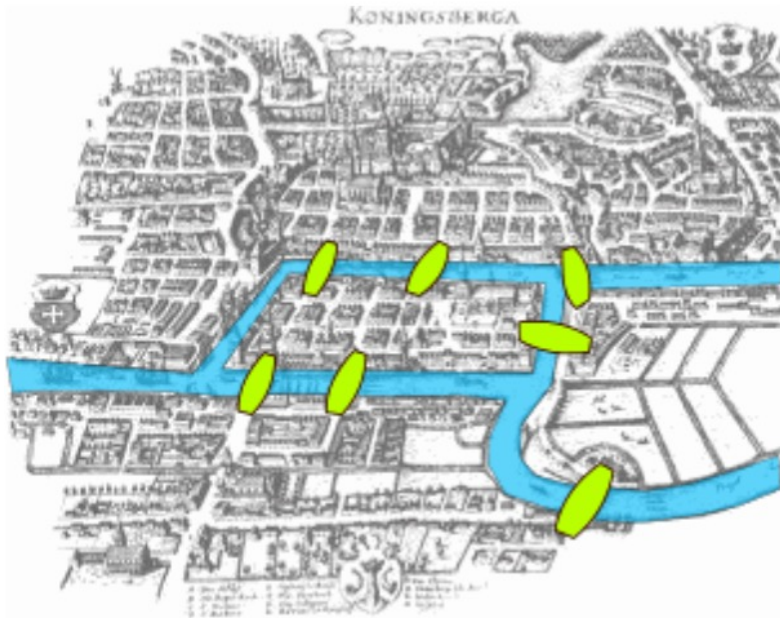


# Our Plan

- Basic Notions.
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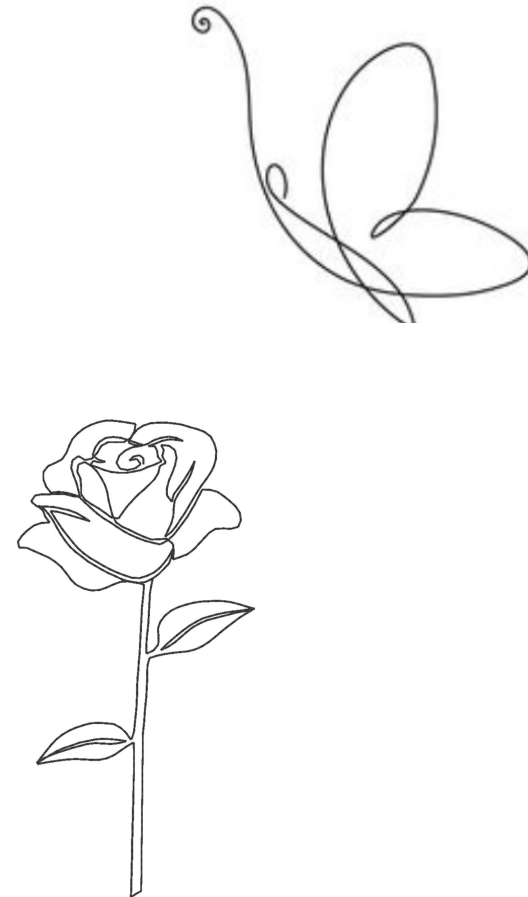
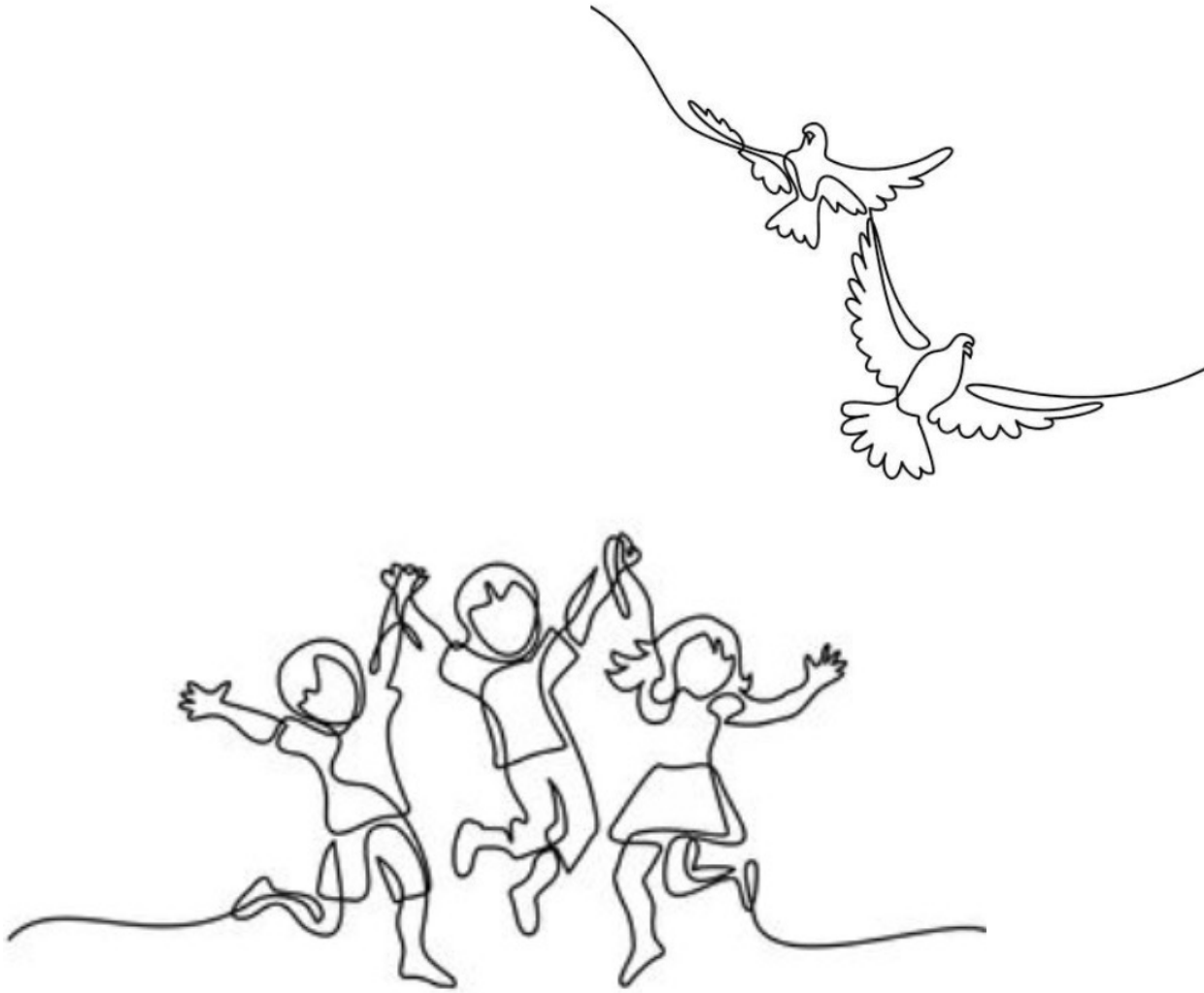
# Seven-Bridge Problem

"Konigsberg bridges" by Bogdan Giușcă - [License](#).





# Drawing with one line



# Eulerian Tours

## Definition

A **tour** is a sequence of connected edges

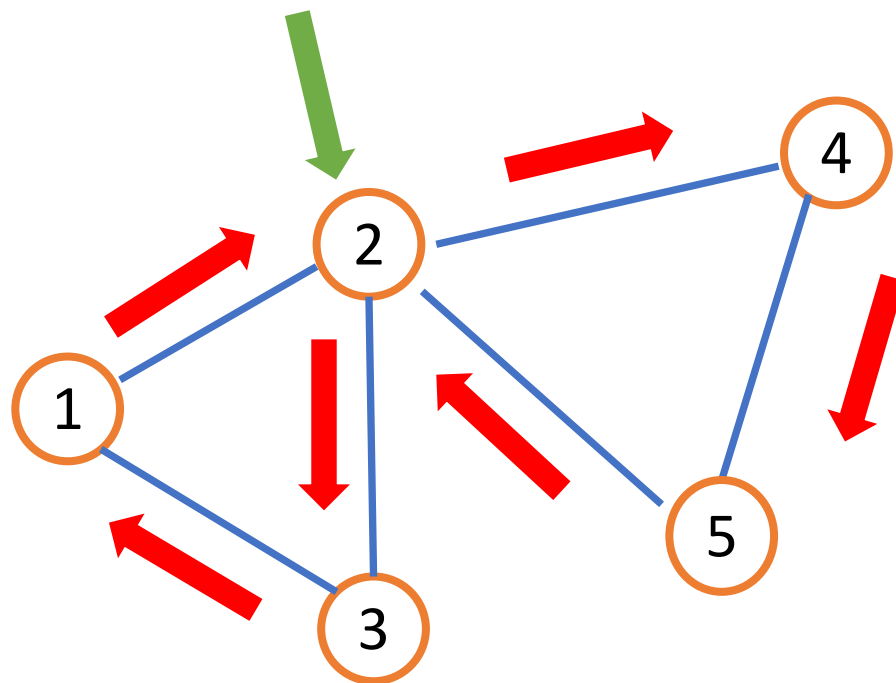
$$\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}.$$

with **possibly repeating** vertices  $v_1, v_2, \dots, v_{k-1}$ , and  $v_k = v_1$ .

## Definition

An Eulerian **tour** is a tour that traverses every edge exactly **once** in an undirected graph.

# Example



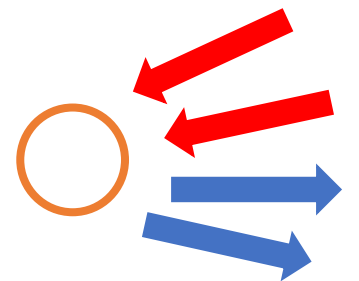
# Eulerian Tours

## Theorem

An undirect graph has an **Eulerian tour** if and only if each vertex has even degree and the graph is connected.

## Proof (only if):

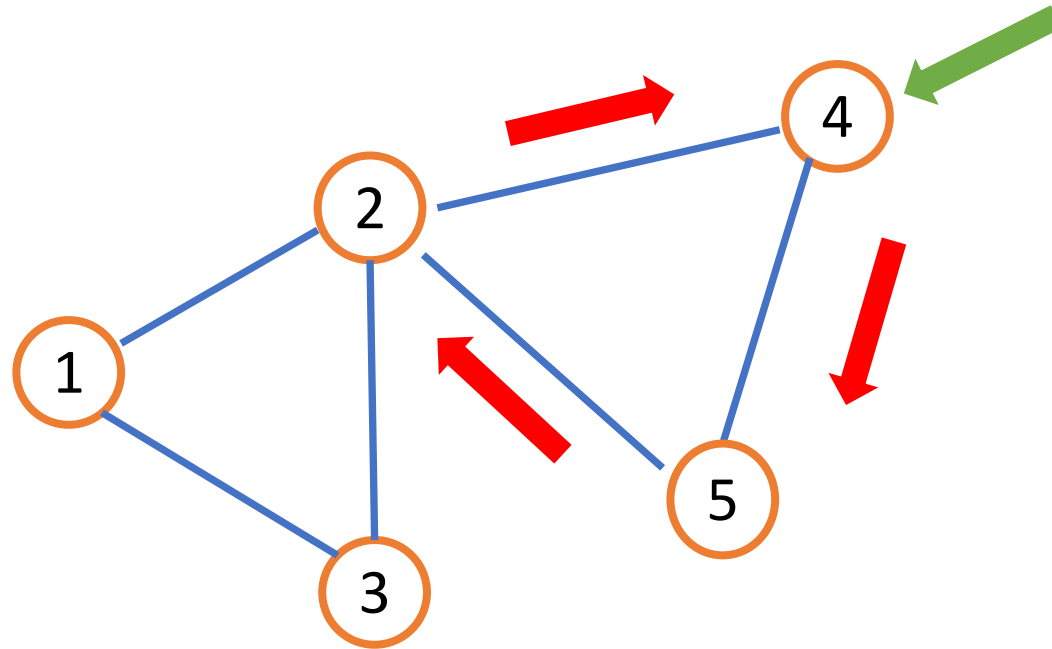
- If a vertex have odd degree, you cannot exit it after every time you enter it.
- If the graph is not connected, there is no tour through all edge.



# Naïve algorithm

**FINDTOUR**(G, s)

Starting from s, follow **arbitrary** untraveled edge, until get stuck.



It always return a **tour**. But may not be a Eulerian tour.

# Full algorithm

**FINDTOUR**( $G, s$ )

Starting from  $s$ , follow **arbitrary** untraveled edge, until get stuck.

**Euler**( $G$ )

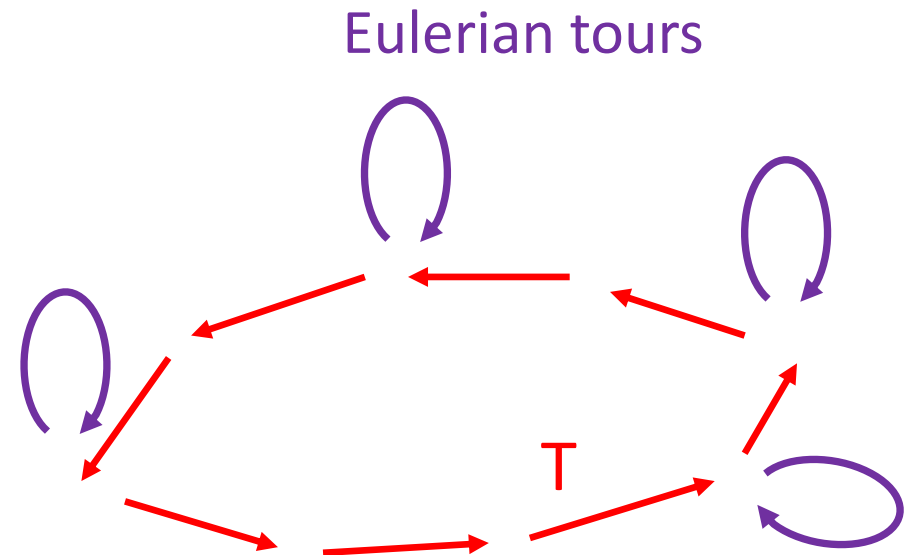
**T** = **FINDTOUR**( $G, s$ ) for an arbitrary vertex  $s$  in  $G$

Remove **T** to get  $G'$ .

For every connected component  $G'_i$  in  $G'$ ,

**Euler**( $G'_i$ )

Splice together the **Eulerian tours** and **T**.



# Full algorithm

**FINDTOUR**( $G, s$ )

Starting from  $s$ , follow **arbitrary** untraveled edge, until get stuck.

**Euler**( $G$ )

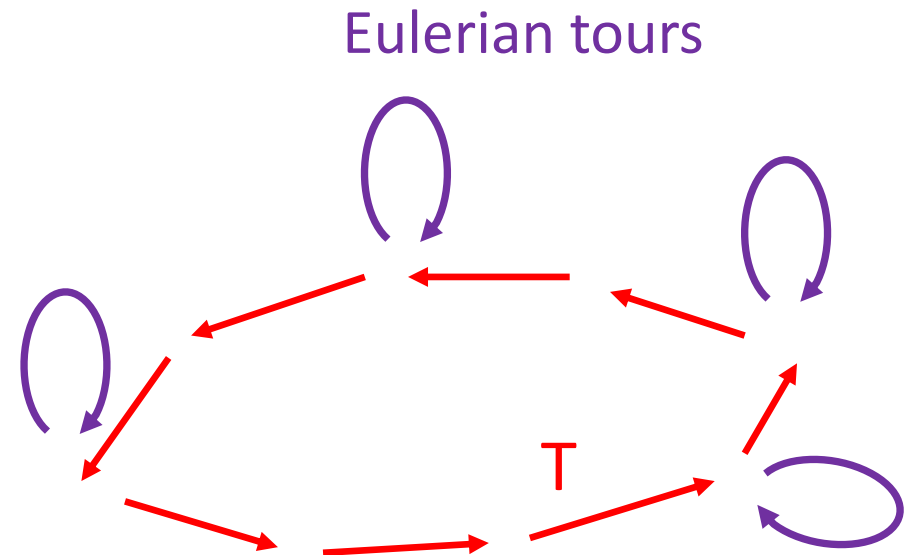
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**Euler**( $G'_i$ )

Splice together the **Eulerian tours** and **T**.



# Why it works?

## Proof by Induction (sketch)

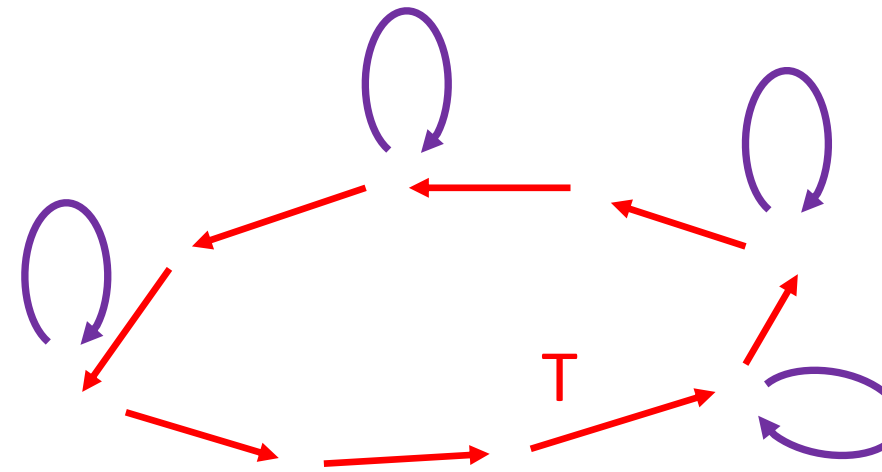
**Base Case:** When it is a connected graph with no edge (a single vertex).

**Induction Hypothesis:** Suppose it works for all graphs with  $\leq e - 1$  edges.

**Inductive Step:** For graph  $G$  with  $e$  edges, remove tour  $T$ .


For each **connected component**, it must have  $\leq e - 1$  edges, apply **induction hypothesis**. The algorithm must be able to find a **Eulerian tour** for each component.

Finally, show that **splice** works.





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